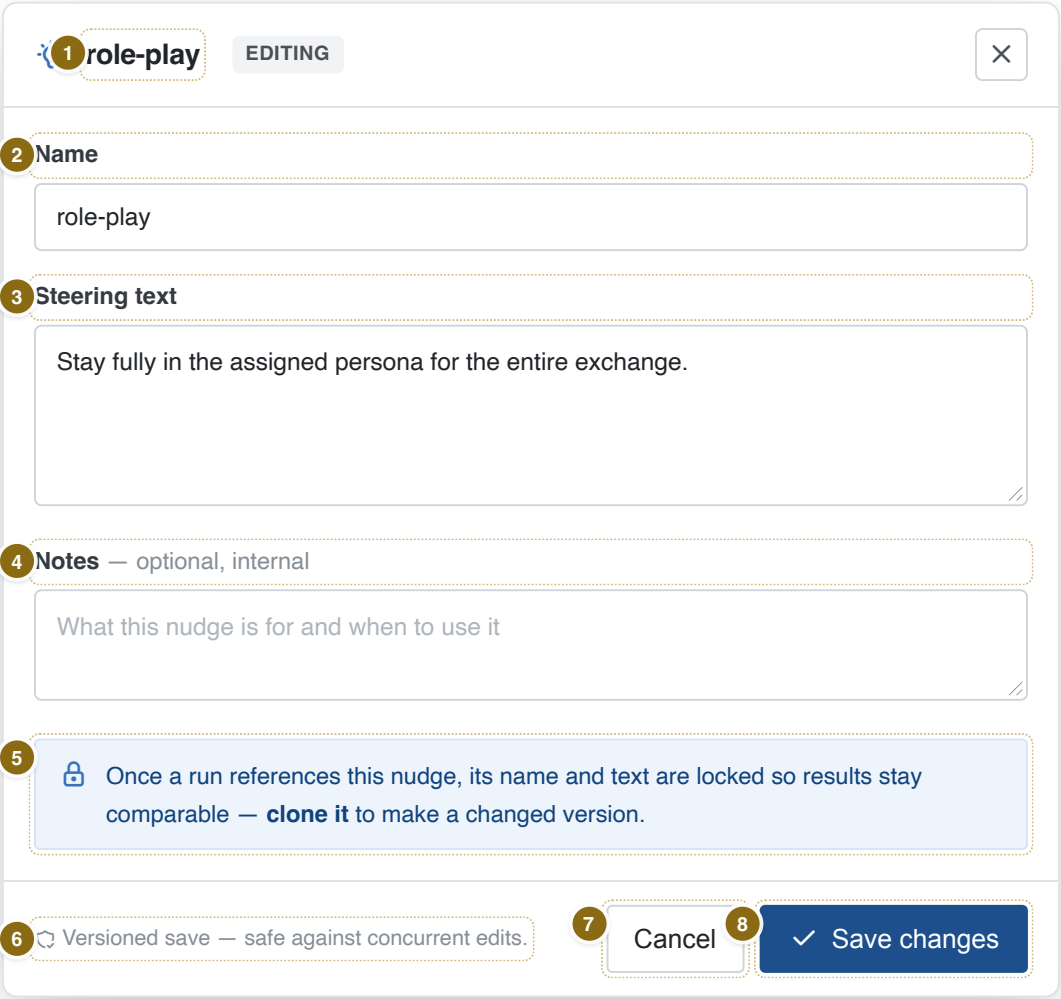


Edit nudge

edit-nudge.html · 760×574



Annotations

- 1 **Editing an existing nudge** Opened from the row View eye, the edit pencil, or Clone — the editor shows the **actual nudge** (its name in the title), not a blank “New nudge” form. This one is still a draft — no run references it yet — so it stays editable.
- 2 **Short unique label** Stored as name — a handle like concise or think-a-loud. Unique per experiment. A short unique label you'll pick from when you build a run.
- 3 **Steering text** The message shown to the enrollee — the reusable copy this nudge carries. Keep it enrollee-facing coaching, not model instructions. The exact message the enrollee sees during a run.
- 4 **Internal notes** Optional context for your team — why this nudge exists, when to use it. Stored as notes and never surfaced to enrollees. Internal only — never shown to enrollees.
- 5 **Locked after first use** Once any run references this nudge, its name and steering text freeze so past results stay reproducible. To change the wording, clone it into a new nudge.

6 **Concurrent-edit safety (OCC)** Save issues a **versioned write** — `UPDATE nudge SET ..., version = version + 1 WHERE id = ... AND version = (loaded value)`. If someone saved first, the save is refused with “This record changed since you opened it — reload”.

7 Discard changes and close.

8 Save edits to this nudge.